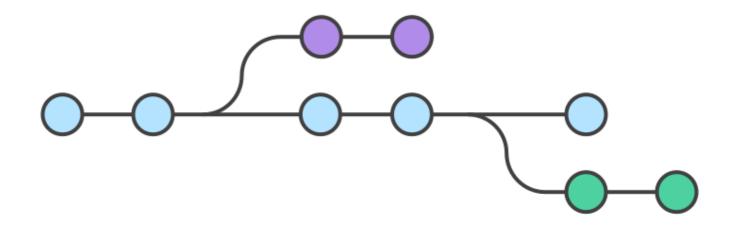
An introduction to version control with **o**git



What is version control?

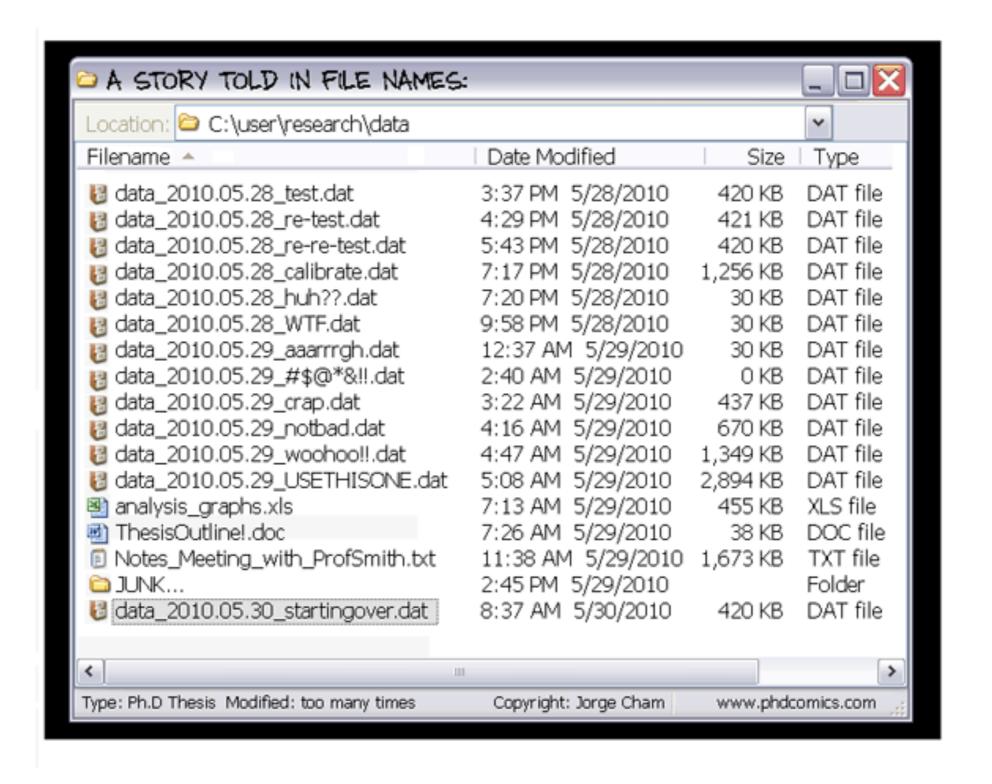
- Basic idea: Keep track of how information changes.
- Origins and main application: Software engineering.

ø git

- Inherent to Linux & Unix systems (e.g., macOS).
- git is a command line tool.
- · Various front-ends for offline and online use (e.g., Github, Gitlab).

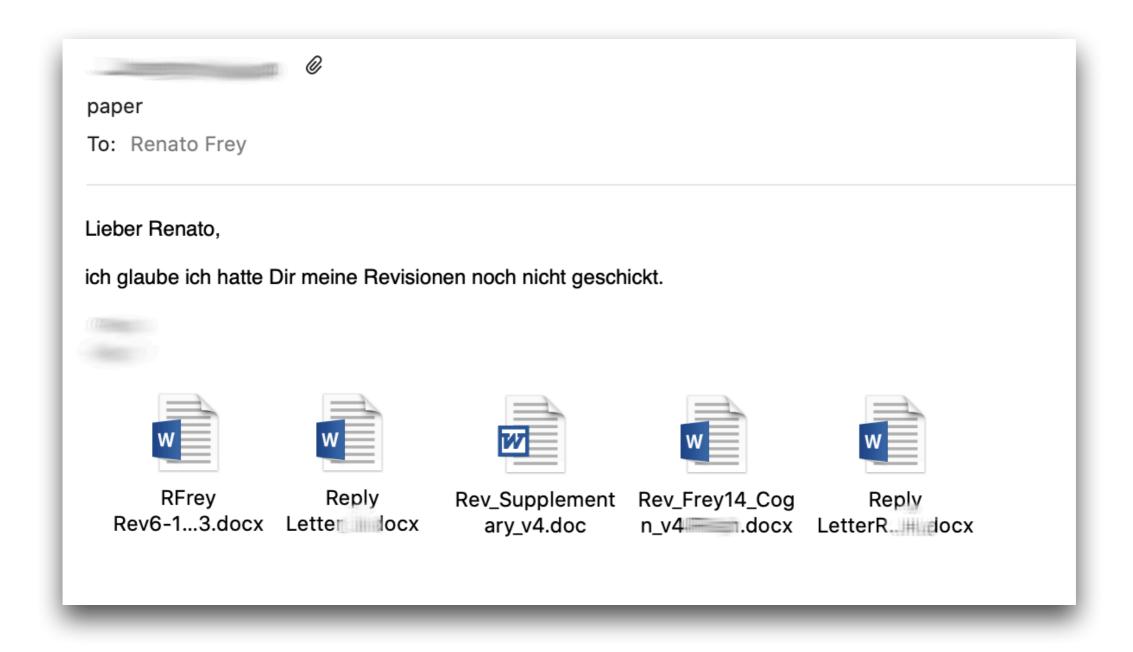
Why version control?

If you want to avoid this...



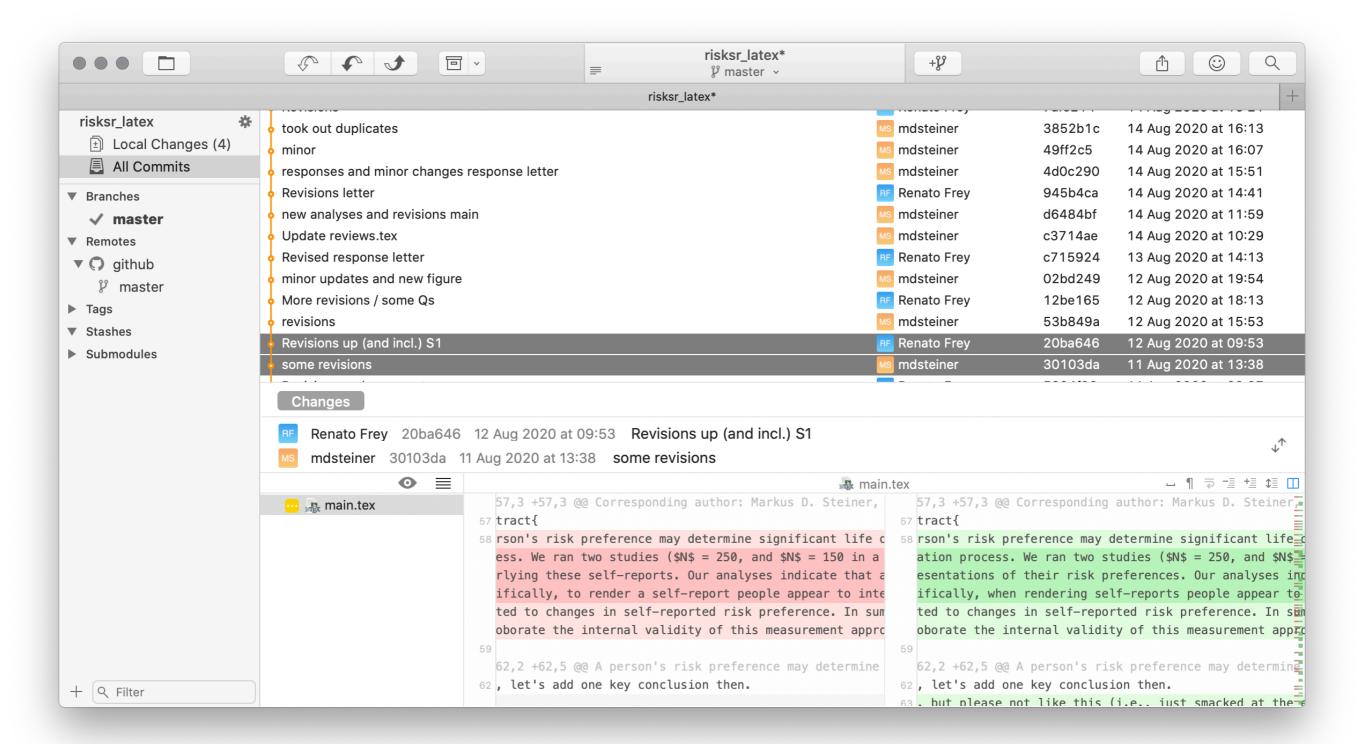
Why version control?

... or this ...



Why version control?

... and get that instead.



What can I track with git?

Anything that is text-based!

- Code that you write to program your studies: Python, PHP, ...
- Data, as long as it is in a raw format: .csv, .txt, ...
- Code that you write to analyze your data: R-scripts, ...
- Text, as long as it is in a raw format: Markdown, Latex, ...
- Rule of thumb: If the content of a file does not look like entirely cryptic, you are good to go!

Fine, but do I really need git?

Yes, absolutely! git helps you...

Structuring your work flow:

Break down your work into small steps (e.g., "revise the abstract") and track progress, instead of "working a little bit here and there".

Getting rid of unnecessary stuff:

Fearlessly delete sections of your work that you potentially no longer need — you could always go back, but usually will not!

Fixing mistakes and reverting changes:

Quickly fix errors and revert selected changes, such as when needing to switch back to a previous layout of your manuscript.

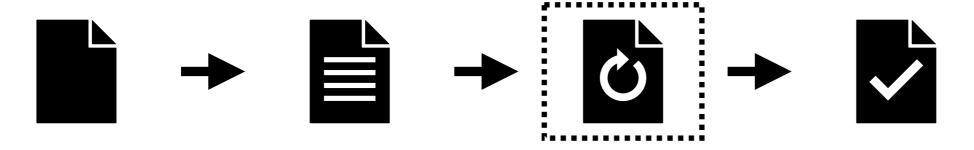
Boosting transparency and collaboration:

Document who changed what and why, and keep everything in sync across computers and collaborators.

Basic work flow

"Revised abstract"

Renato Frey Oct 19, 2020 a28k299182aasdkej299k1kk1I



Tell *git* to start tracking files.

git recognizes uncommitted changes. Add files to "staging" area.

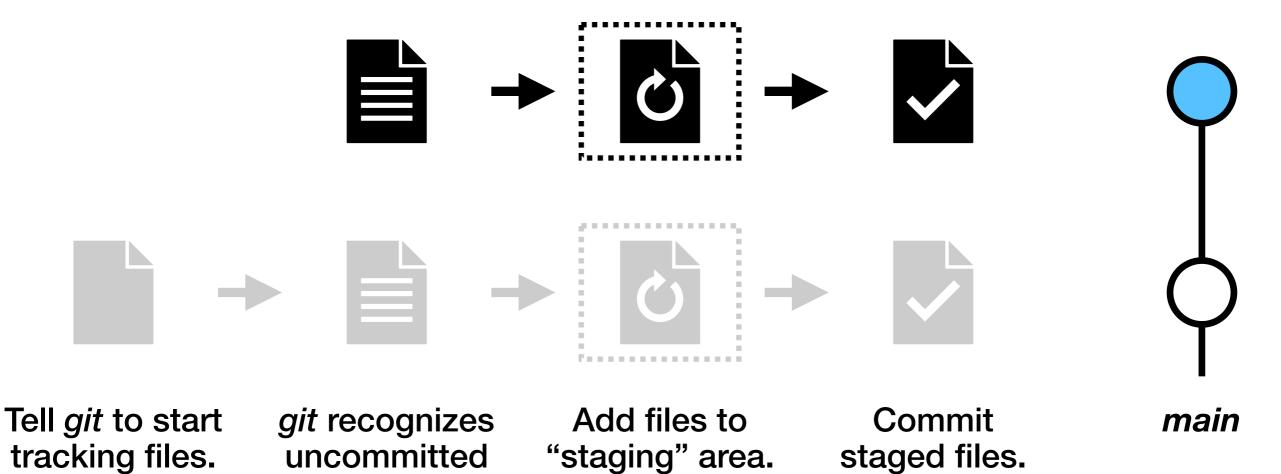
Commit staged files.



main

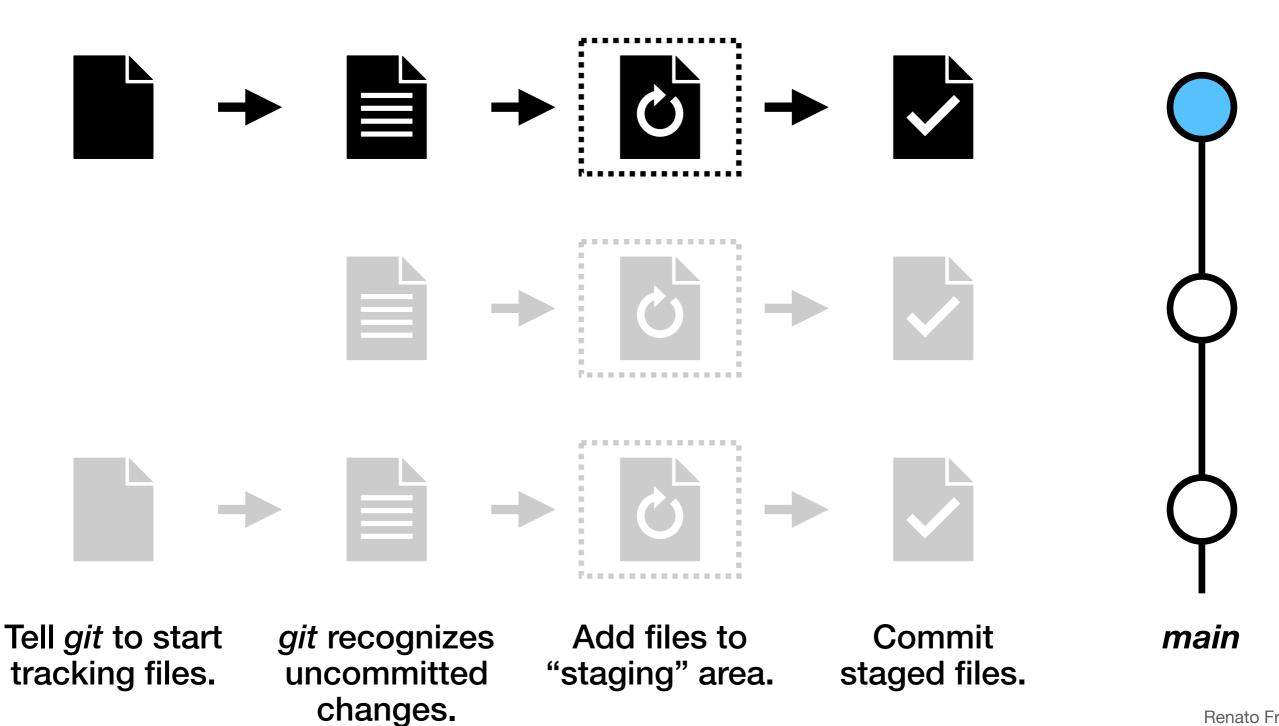
Basic work flow

changes.



Basic work flow

Commit (and push) frequently!

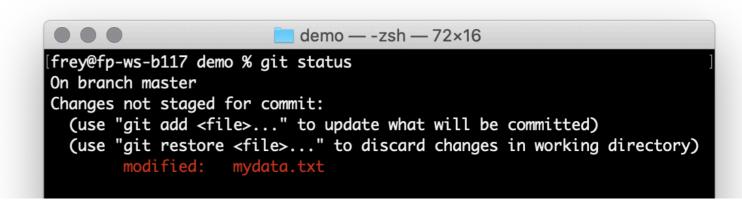


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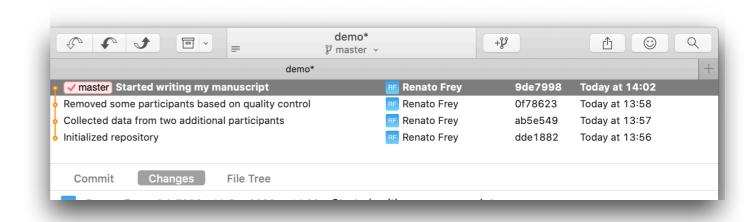
How to get started

Learning by doing...

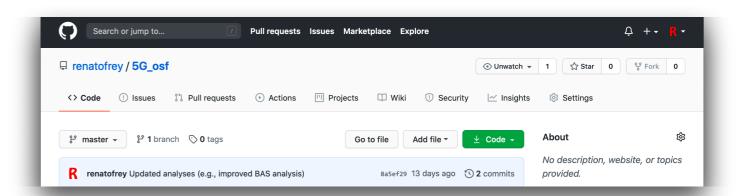
Step 1: Play around with some basic commands to get a feeling and intuition of how *git* works.



Step 2: For everyday use, familiarize yourself with an offline front-end, e.g. <u>git-fork.com</u> or <u>desktop.github.com</u>.



Step 3: Start collaborating online using Github, Gitlab, or Overleaf.



Step 1

Learn some basic commands.

- Initialize project:
- Start tracking a file [all files] and / or add modified files to the staging area:
- Commit changes:
- Display the current status:
- Display what has changed:
- Display commit history:

git init

git add file1.txt git add .

git commit -m "Edited intro."

git status

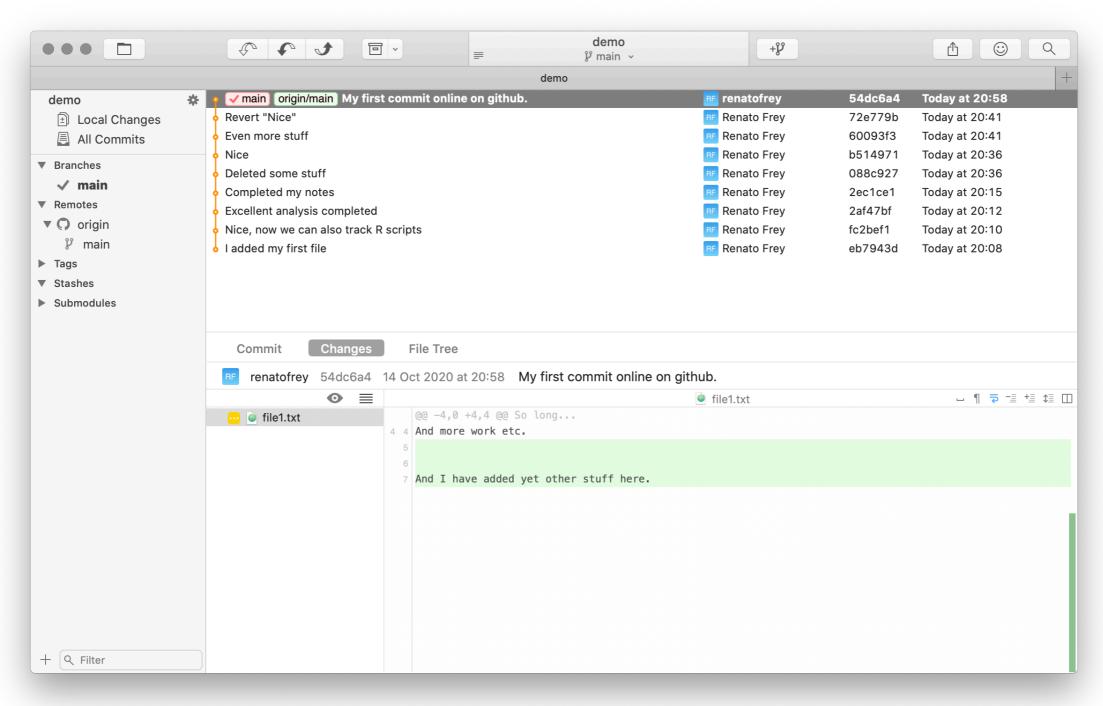
git diff

git log

Step 2

Familiarize yourself with an offline front-end.

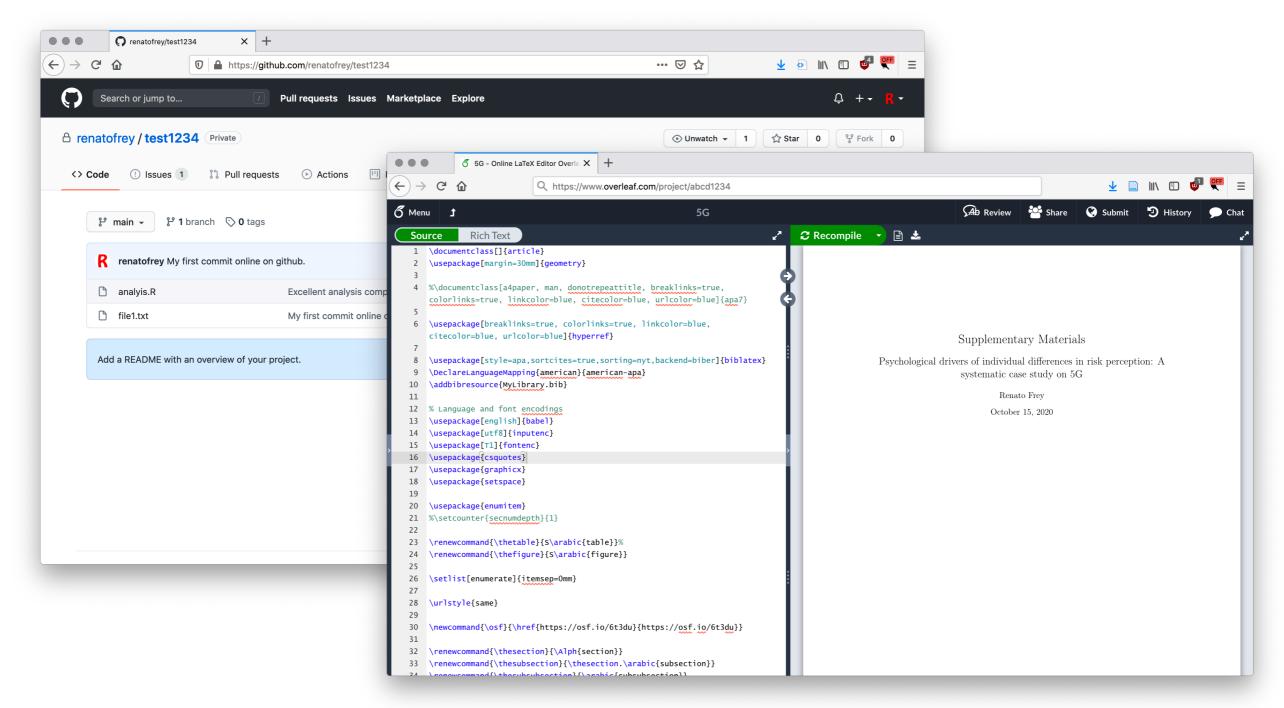
E.g., git-fork.com or desktop.github.com.



Step 3

Start pushing to and pulling from remotes.

E.g., github.com, git.scicore.unibas.ch, and overleaf.com.



Useful resources

Tutorials:

- git-scm.com
- atlassian.com/git

Remote services:

- github.com
- gitlab.com
- overleaf.com

Front-ends:

- git-fork.com
- desktop.github.com
- git-scm.com/downloads/ guis
- en.wikipedia.org/wiki/
 Comparison of Git GUIs